

# Humanities



# Humanities Curriculum Map

## Geography - Our Why?

The aim of Geography at Discovery is that our children will have an understanding of their local environment and the diverse surroundings in the wider world. To inspire a curiosity and fascination about the world. Pupils develop their knowledge and skills through the grades and steps driven by topic every half term that uses the 4 corners of Engage, Develop, innovate and Express to embed.

## History - Our Why?

At Discovery we aim to provide a high-quality History education to help pupils gain knowledge and understanding of Britain's past and that of the wider world. To inspire pupils' curiosity. To ask perceptive questions, think critically, weigh evidence, sift arguments, and develop perspective and judgement. Pupils develop their knowledge and skills through the knowledge and skills statements and driven by topic every half term that uses the 4 corners of Engage, Develop, innovate and Express to embed learning.

Big Ideas promoted through our Humanities Curriculum



Humankind



Nature



Place and Space



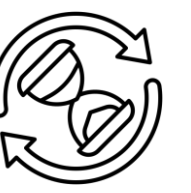
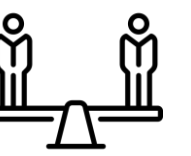


Exploration







Rights

Substantive concepts of our Humanities curriculum

UK History		<p>Know and understand the history of these islands as a coherent, chronological narrative, from the earliest times to the present day: how people's lives have shaped this nation and how Britain has influenced and been influenced by the wider world.</p>
Worldwide History		<p>Know and understand significant aspects of the history of the wider world: the nature of ancient civilizations; the expansion and dissolution of empires; characteristic features of past non-European societies; achievements and follies of mankind..</p>
Changing History		<p>Understand historical concepts such as continuity and change, cause and consequence, similarity, difference and significance, and use them to make connections, draw contrasts, analyse trends, frame historically valid questions and create their own structured accounts, including written narratives and analyses..</p>
Comparing History		<p>Understand the methods of historical enquiry, including how evidence is used rigorously to make historical claims, and discern how and why contrasting arguments and interpretations of the past have been constructed. Gain historical perspective by placing their growing knowledge into different contexts: understanding the connections between local, regional, national and international history; between cultural, economic, military, political, religious and social history; and between short- and long-term timescales</p>

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Locational Knowledge		Develop contextual knowledge of local and global locations.
Place Knowledge		Knowing in detail characteristics of a place. Defining physical and human characteristics and how these provide a geographical context for understanding the actions of processes.
Human and Physical Geography		Understand the processes that give rise to key physical and human geographical features of the world, how these are interdependent and how they bring about spatial variation and change over time.
Geographical skills and fieldwork		Collect, analyse and communicate with a range of data gathered through experiences of fieldwork that deepen their understanding of geographical processes. Interpret a range of sources of geographical information, including maps, diagrams, globes, aerial photographs and Geographical Information Systems (GIS) Communicate geographical information in a variety of ways, including through maps, numerical and quantitative skills and writing at length

# Curriculum Map L1 - U5



**2.2 Off with her Head**  
The Tudors



**3.1 States of Matter**  
Local Study: The history and development of local industry e.g. coal



**3.2 Environmental Artists**  
Locations; understanding human and physical features and using online aerial maps; describe features studied.



**2.1 Darwin's Delights**  
The lives of significant individuals - Charles Darwin and Mary Anning



**1.2 Revolution**  
The life and times of Victorians



**1.1 MI7**  
Children to explore compass directions and grid references. Children to explore urbanisation and population.

U3, 4 & 5



**2.2 Rocks, relics and rumbles**  
Children to explore climate zones, vegetation belts, rivers, mountains and the water cycle.



**3.1 Blood Heart**  
Developments in medicine through time



**3.2 Road trip USA**  
Children to explore maps and atlases identifying famous landmarks. Children to compare a non-European country with the UK.



**2.1 Eat well cook well**  
The ancient Mayans and the importance of chocolate



**1.2 Gods and Mortals**  
Greek God Mythology



**1.1 Spirit-**  
Children to name and locate the 7 continents and 5 oceans independently. Children to recognise key landmarks and features within some of these continents and countries.

U1 & U2



**2.2 Alchemy Island**  
Children to explore human and physical features in relation to the Equator and Southern/Northern Hemisphere



**3.1 Coastlines -**  
Children to identify key geographical vocabulary to refer to physical features. Children to compare similarities and differences of landscapes. Children to explore compass directions.



**3.2 Muck, mess and mixtures**  
Children to name, locate and identify characteristics of the four countries in the UK and their capital cities. Children to explore seasonal weather patterns in the UK and areas of the world.



**2.1 Towers, Tunnels and Turrets:**  
Castles through the ages



**1.2 Gallery Rebels:**  
Brief history of art including in depth study of the life of one artist in the time they live



**1.1 Misty mountains, windy rivers**  
Children to develop understanding of the water cycle, climate zones, mountains and rivers.

L4 & L5



**2.2 Paws, Claws and Whiskers**  
Looking into where different animals live around the world.



**3.1 Wide world -**  
Children to compare human and physical features of their local area with an area outside of their immediate local area. Children to explore basic geographical vocabulary in relation to key physical features.



**3.2 Rio de Vida -**  
Children to explore similarities and differences between their local area and that of a contrasting non-European country. Children to name the 7 continents and 5 oceans.



**2.1 Enchanted Woodland**  
Robin Hood and Medieval life



**1.2 Memory Box**  
Looking at history through my life and changes in living memory



**1.1 Team -**  
Children to begin to explore the 4 countries of the UK using various maps and atlases. Children to explore the 7 continents and 5 oceans using various maps and atlases.

L3



**2.2 Animal Parts**  
Lives of significant individuals Mary Anning-Fossil Hunter



**3.1 Peculiar Plants**  
Children to independently compare human and physical features of two locations within their local area.



**3.2 On the beach -**  
Children to have an understanding of similarities and differences within a range of objects, places and living things.



**2.1 Puppet Show-**  
Recognising a range of technology that is used in school and at home. Talk about immediate changes in the environment. Know the differences between places, objects and living things



**1.2 Winter Wonderland -**  
Children to begin to explore various maps and routes to familiar places. Children to begin to identify human and physical features within the school grounds and their local area. Explore seasonal change.



**1.1 Build it up**  
The History and development of technology

L2



**2.2 Let's Explore**  
Childhood and School life today and in the past



**3.1 Sunshine and Sunflowers**  
Children to explore similarities and differences within weather patterns and seasons. Children to locate familiar places to them on simple maps with support.



**3.2 Ready, Steady Grow**  
Then and Now How homes and lifestyle have changed



**2.1 Shadow and reflections-**  
Children to explore and compare different places, objects and living things independently using first hand experiences. Children to explore human and physical features of different locations.



**1.2: Chop, Slice and Mash**  
Old and new artefacts - Toys clothes ad transport etc



**1.1 Me and My community**  
Cause and Effect, My family, changes

L1